

Art Department



Christine Baker

www.art-dept.com

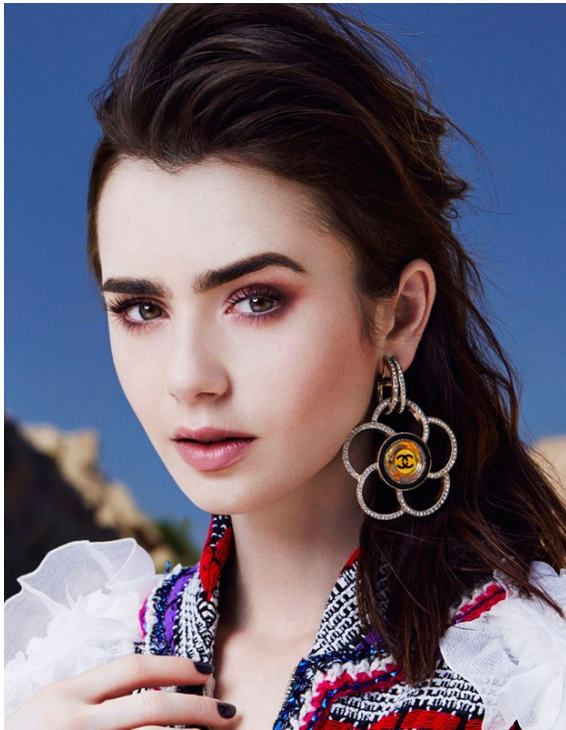
Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

Art Department



Christine Baker

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

Art Department



heard the singer was performing a small show at the Chateau Marmont, she rushed over after shooting an episode of *Hart of Dixie* but got there too late. "She was walking out as I was walking in, and that's how we met," she says. The two ran into each other a few more times in L.A. over the next few months. "It was like the universe brought us together, and it makes sense because she's like a sister to me," says King. "I'm pregnant right now, and having her by my side through this process has been so important to me. There's something very calming about her presence."

Del Rey isn't sure why "Video Games" is a long song with no drums, was the one that took off. "I know when I wrote it, I was in love with it—I sent it to everyone, saying, 'Look! This is me in song form,'" she recounts. "No one in my own circle had a very big reaction, but then Fergie Cotton on *Radio 1* started spinning it every day, and that's when things really started to change."

King, for one, was not surprised. "What's really stunning to me about Lana is that everything she creates is completely from the depths of her heart and her soul," she says. "Most artists these days, especially female pop artists, unfortunately, have a whole machine behind them. They choose from the same core of songs that are being written by the same few people, and then they have No. 1 hits, but it's not something they conceptualized, or sat down with pen and paper and wrote. What's astonishing is that she's sort of a Jim Morrison. There's nothing inauthentic about what she does. Every song, every look, every video, everything that

look by jillian merrill, hair by sara harr, make up by melanie parsons, costume by monique, make up by melanie parsons, hair by sara harr, and shoes by christian louboutin. shot at studio city, los angeles.

previous page shot by gabriel miller, hair by matt jill, make up by melanie parsons, shoes by christian louboutin, sunglasses by alexander mcqueen, sunglasses by alexander mcqueen.

Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

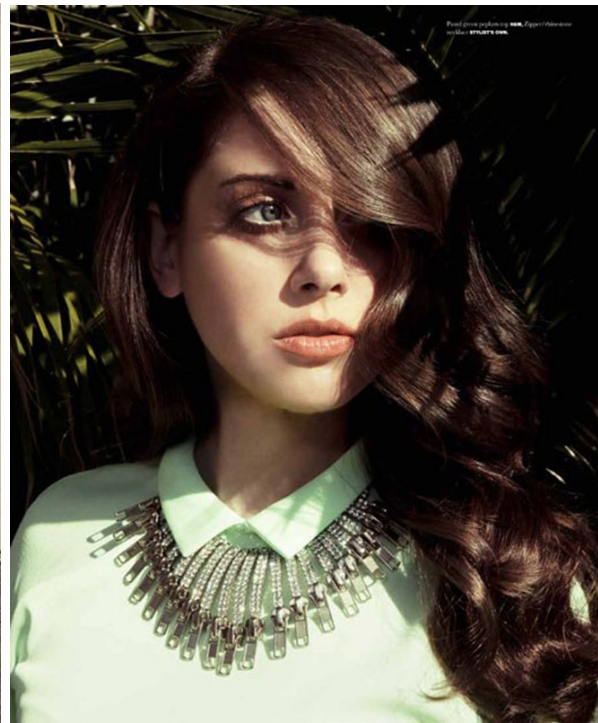
Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

www.art-dept.com

Art Department



Christine Baker

